## Training \* Communicating \* Networking



# Differential Reinforcement Of Lower Rates (DRL)

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**Differential Reinforcement of Lower Rates of Behavior (DRL)** is the delivery of reinforcement when the number of responses in a specific period of time is less than or equal to a prescribed limit. DRL procedures reduce, but do not eliminate behaviors.

#### What is a DRL?

- A specific schedule of reinforcement
- Used to decrease the rate of behaviors that are inappropriate
- Decreases inappropriate behaviors gradually
- Limits chosen should be within the student's ability and acceptable to the teacher

#### **Guidelines for a DRL Program**

- Define the behavior of concern in measureable, observable terms (e.g. use action words).
- Gather data for at least three days—Baseline must be recorded to measure the rate of inappropriate behaviors of concern.
- Establish the current rate of behavior-Determine the average number of responses based upon baseline data.
- Use the average rate to serve as the initial DRL limit.
- Establish at least two highly motivating reinforcers (e.g. *Thomas the Train* movie, computer time).
- The student will only be given these reinforcers when s/he meets the established limit.
- Prohibit the student's access to these reinfocers at school unless the limit is met.

# Why should I use a DRL?

- Positive approach to change inappropriate behaviors
- Inexpensive
- · Highly structured
- Should not be used with behavior that cannot be tolerated even temporarily

#### **Implementing a DRL Program**

- Determine a time period that is feasible throughout the day. (e.g. 15 min, 30 min, 1 hour, 2 hours, class period, etc)
- Inform the student the number of behaviors allowable.
- Consider providing visual supports (tokens, picture representations of reward) for student disabilities (e.g. autism, significant cognitive delays).
- Remove a token or visual representation of reinforcer each time the behavior occurs.
- At the end of the time period, provide the student with the reward if the limit is met.
- If the limit is not met, inform the student that they did not earn the reward this time, but may do so next time.
- Start time period and continue sequence above.
- Implement daily and consistently.
- As the student makes progress, increase the time period or reduce the DRL limit gradually.
- May include self-monitoring for some students.

### **Examples**

#### **Reducing interruptions**

Jenny interrupts on the average of 9 times per 30 minutes math lesson. The limit established is 8 interruptions per math lesson. Jenny is told that that if she keeps her interruptions to eight or less, she will earn a token. At the end of the lesson, Jenny is provided her reinforcer. Over time, the criterion may be lowered to seven or less.

#### **Reducing hitting**

Jimmy hits at adults on the average of four times per hour. The limit established is three per hour. Jimmy is nonverbal and loves the *Thomas the Train* movie. He has three train cards and one universal "no" train card. Each time Jimmy hits at an adult, a card is removed from a ring. If one train card is left at the end of the hour, Jimmy may watch Thomas the Train movie for 5 minutes. If the universal "no" card is the only one left, Jimmy does not get to watch the movie and encouraged to try again.

• Other possible targets - number of times talking out of turn, number of times out of seat, number of errors in math

#### Resources

Alberto, P.A. & Troutman, A.C. (1995). *Applied Behavior Analysis for teachers* (Fourth Edition). Columbus, OH: Prentice Hall.

Lee. D.L. & Axelrod, S. (2005). Behavior Modification: Basic principles (Third Edition). Austin, TX: ProEd, Inc.